**Things I Would Test if Mocha.js had Worked for Me (without asking for lots of p5.js dependencies)**

**Problem Areas (three main)**

1. Do the snowballs really shift left/accelerate when a beat is detected?

I would create a Snowball object and check the difference in x-positions when the beat detector .detect() method returns true

1. I would test why the Butterfly visualization draws the body so long before the wings
2. I would test the amount of leaves present in the leaves array in the Tree visualization during each season phase